

### **Manners Course**

#### **Lesson Four - Homework**

### **Attention game 3**

Reward your dog right from the start of the walk. Keep rewarding your dog every time they choose to look at you. Mark the instant they look at you then throw a treat out to the side for your dog to find. If they are struggling to find the treat then make it easier for them by holding the treat close to their nose then slowly throwing the treat out to the side.

### **Sit Stay**

5 times	Step	Distance	Tips / notes
	Ask your dog to sit. Reward them for sitting. Say the cue "stay / wait" Take one small step back, go back to reward your dog, take one step back the go back to reward your dog, take one step back then say your release cue and drop a treat on the floor next to your foot	1 step back	If your dog keeps breaking the stay when you try to step back then just lean back slightly instead of taking a whole step back wards
	Same as above	2 steps back	Same as above
	Same as above	3 steps back	Use higher value food

#### **Leave It**

5 times a day practice this sequence:

- · Say "leave it"
- · When your dog looks at you
- · Feed your dog 4 treats one after another



## Recall

10 times	Step	Distractions	Tips / notes
	Call your dog	Place some food in a bowl behind a baby gate or up on a table that your dog can't reach	The food in the bowl should be of lower value than the food in your packet
	Attach a lead to your dog's harness	Place the food on the floor with no barrier	Same as above
	Same as above	Same as above	Same as above

# Go to your Bed / Mat

4 times	Step	Duration	Tips / notes
	Sprinkle some treats on your dogs mat/bed. Mark the instant your dog 's paw touches the mat. Scatter more food on the mat then lure your dog into a down position	20 secounds	
	As above	40 secounds	
	Wait for your dog to go onto the mat then mark and scatter food on the mat	Same as above	
	Wait for your dog to go onto the mat and into a down position then mark and place some treats on the mat in-between your dog's paws	Same as above	